

Amendments to the Claims:

This listing of claims will replace all prior versions and listings of claims in the application:

Listing of the Claims:

1. (Currently Amended) A method for producing a graphical user interface, the method comprising:

storing a graphic file having a multiple layer structure and at least one control object, each control object in a separate layer; and

launching an application program to access the graphic file and to display a control element from the graphic file on the graphical user interface, the control element having at least one attribute dictated by one of the control objects.

2. (Original) The method of claim 1, wherein the graphic file has a first control object in a layer dictating one attribute of the control element and a second control object in a separate layer dictating another attribute of the control element.

3. (Original) The method of claim 2, wherein the first control object and the second control object share a common name attribute.

4. (Original) The method of claim 2, wherein the layer of the first control object is grouped with the layer of the second control object.

5. (Original) The method of claim 1, wherein the graphic file is editable and the at least one control object may be added, deleted or altered.

6. (Original) The method of claim 1, wherein the control element is an edit control to manipulate a time-based stream of information.

7. (Original) The method of claim 1, wherein the attribute is an appearance, location or size.

8. (Previously Presented) The method of claim 1, wherein the attribute is an element type, state, function or behavior in a particular environment.

9. (Currently Amended) A computer system comprising:

a storage;

a display device; and

a processor for:

storing a graphic file having a multiple layer structure and at least

one control object, each control object in a separate layer; and

launching an application program to access the graphic file and to display a control element from the graphic file on the graphical user interface, the control element having at least one attribute dictated by one of the control objects.

10. (Original) The system of claim 9, wherein the graphic file has a first control object in a layer dictating one attribute of the control element and a second control object in a separate layer dictating another attribute of the control element.

11. (Original) The system of claim 10, wherein the first control object and the second control object share a common name attribute.

12. (Original) The system of claim 10, wherein the layer of the first control object is grouped with the layer of the second control object.

13. (Original) The system of claim 9, wherein the graphic file is editable and the at least one control object may be added, deleted or altered.

14. (Original) The system of claim 9, wherein the control element is an edit control to manipulate a time-based stream of information.

15. (Original) The system of claim 9, wherein the attribute is an appearance, location or size.

16. (Previously Presented) The system of claim 9, wherein the attribute is an element type, state, function or behavior in a particular environment.

P2 ✓
17. (Currently Amended) A system for producing a graphical user interface, comprising:

means for storing a graphic file having a multiple layer structure and at least one control object, each control object in a separate layer;

means for launching an application program to access the graphic file and to display a control element from the graphic file on the graphical user interface, the control element having at least one attribute dictated by one of the control objects.

18. (Original) The system of claim 17, wherein the graphic file has a first control object in a layer dictating one attribute of the control element and a second control object in a separate layer dictating another attribute of the control element.

19. (Original) The system of claim 18, wherein the first control object and the second control object share a common name attribute.

20. (Original) The system of claim 18, wherein the layer of the first control object is grouped with the layer of the second control object.

21. (Original) The system of claim 17, wherein the graphic file is editable and the at least one control object may be added, deleted or altered.

22. (Original) The system of claim 17, where in the control element is an edit control to manipulate a time-based stream of information.

23. (Original) The system of claim 17, wherein the attribute is an appearance, location or size.

24. (Previously Presented) The system of claim 17, wherein the attribute is an element type, state, function or behavior in a particular environment.

25. (Currently Amended) A computer readable medium having stored executable instructions, which, when executed by a computer system for producing a graphical user interface, cause the computer system to:

store a graphic file having a multiple layer structure and at least one control object, each control object in a separate layer;

launch an application program to access the graphic file and to display a control element from the graphic file on the graphical user interface, the control element having at least one attribute dictated by one of the control objects.

26. (Original) The computer readable medium of claim 25, wherein the graphic file has a first control object in a layer dictating one attribute of the control element and a second control object in a separate layer dictating another attribute of the control element.

27. (Original) The computer readable medium of claim 26, wherein the first control object and the second control object share a common name attribute.

28. (Original) The computer readable medium of claim 26, wherein the layer of the first control object is grouped with the layer of the second control object.

29. (Original) The computer readable medium of claim 27, wherein the graphic file is editable and the at least one control object may be added, deleted or altered.

30. (Original) The computer readable medium of claim 25, wherein the control element is an edit control to manipulate a time-based stream of information.

B2 ✓
31. (Original) The computer readable medium of claim 25, wherein the attribute is an appearance, location or size.

32. (Previously Presented) The computer readable medium of claim 25, wherein the attribute is an element type, state, function or behavior in a particular environment.
